

Educational Products Overview

Key aspects of development



Train4Health competency framework

(Guerreiro et al., 2021)



Set of explicit learning outcomes (LOs) for each product and related curriculum



Existing knowledge on the design of case studies, MOOCs and digital simulation



Co-production with stakeholders (international focus group study, involvement of patients' associations)



Outputs of other projects funded by the European Union



Four profiles of persons living with chronic disease, including aspects such as daily living and health concerns



Set of questions for group work



Materials for students to support the achievement of learning outcomes



Materials for educators to facilitate adoption



Web-application with virtual humans easily accessible via computers and mobile devices



Scenarios for training behaviour change interventions (e.g. smoking cessation, medication adherence, physical activity)



Automated feedback and post-simulation debriefing



Gamification features



Materials for students to support the achievement of learning outcomes

MOOC



2 ECTS course for students, deployed in the NAU platform



Content produced by a multidisciplinary team, including the participation of renowned experts on key topics



Modules on 1) Concepts and behaviour change theories, 2) Determinants and behaviour change techniques in key behaviours in chronic disease and 3) Communication



Extra module for educators to facilitate adoption